

# Helpdesk Ticketing Information System Based on Android at Communication and Information Department of Badung Regency

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**Abstract** In the operational activities of Diskominfo at Badung Regency, there are often reports of service problems every day. Currently, the reporting of these problems is still done in person via telephone or short message, which affects the speed of handling the report. The complaint system is a solution to problems related to reporting and handling of these service problems. In this study, a mobile application-based complaint system will be developed for the client-side to make it easier for clients to report or respond to reports and for the server-side, it will be developed on a web-based basis to still facilitate the management of complaint data. This study uses Data Flow Diagrams to model the process and Entity Relationship Diagrams to model its database. The evaluation process is carried out using the black box testing method and usability evaluation using SEQ and SUS. The system that has been successfully developed is able to carry out the main processes related to adding reports, viewing report progress, verifying reports, following up on reports, and changing report status. Testing using the black box testing method on 7 test classes with 74 test scenarios to get 74 valid test scenarios. Testing the installation and use of applications on 3 types of smartphones has also been successfully carried out without any problems. Usability testing on users using SEQ gets a middle value of 6 (for Administrator and IT Staff) and 7 (for Verification), which shows that the application developed is easy to use by the user, with the results of the SUS the questionnaire, the user shows that the application is in the Excellent class with an average value obtained from 15 respondents of 80.5.

**Index Terms**— development, information systems, mobile, ticketing.

## I. INTRODUCTION

The rapid development of ICT will open up opportunities and challenges to create, access, process, and utilize information appropriately and accurately. Information is a very valuable commodity in the era of globalization to be controlled to improve the competitiveness of an organization (including local governments) sustainably. Responding to this challenge, the Regional Government of Badung Regency through the Communication and Information Technology Office has made a policy of utilizing ICT to build an integrated Electronic Government for Good Governance and is used in government systems starting from the lowest level, namely sub-districts / villages to the district center. Diskominfo Badung Regency has successfully developed several integrated systems or services, including e-Monev, e-Musrebang, e-Planning, the provision of free WiFi services, and the e-Kinerja system.

In the operational activities of using the system or service, problems often occur such as bugs in the system, dead WiFi routers, or human errors when entering data into the system. Reporting problems with the Diskominfo service is currently still carried out directly via telephone or short message via chat applications such as Whatsapp or Telegram to the Diskominfo team. As a result, there is no record of every incoming report which affects the speed of handling the report by the Diskominfo team because it cannot make a schedule for handling and the progress of handling each report. So we need a system that records every service report, the progress of handling, and the final solution of any existing problems as documentation material for future service or system improvements.

The complaint system (helpdesk) is a solution to problems related to reporting and handling problems with the Diskominfo service in Badung Regency. The development of a compliant system (helpdesk) has been done a lot, Darmawan (2007) implements a helpdesk application system so that handling user complaints becomes more efficient, controlled, and integrated [1]. The complaint system has also been developed by Sipayung (2017) by

examining a service complaint system with a single point of contact concept that can facilitate monitoring of activities from start to finish [2]. The complaint system is also required to have a number that is termed ticketing. Ticketing is a code number used in an organization to detect, report, and solve several problems [3]. Ticketing will help customer support in accommodating customer needs such as requests, questions, or certain complaints so that the settlement process is easier to trace [4].

In the research that has been done, the implementation of system is web-based from the client and administrator side. The popularity of web-based system is increasingly being eroded by system that are already mobile-based. Mobile-based system allow people to obtain or disseminate information more quickly and in real-time, this is the main reason for the rapid development of mobile-based system. In this research, the complaint system (helpdesk) has collaborated with ticketing which is built on a mobile basis for the client-side, and for the server-side it will be developed on a web-based.

## II. LITERATURE REVIEW


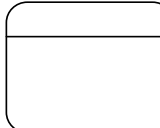
### A. Current Review

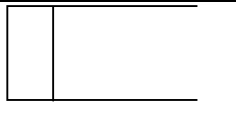
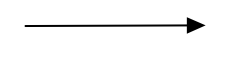
The complaint information system (helpdesk) has been successfully developed as a system that can clarify any issues that are complained of. Clarification is made into a priority level that is adjusted by the profile matching method based on the position and division according to the existing value chain in the organization [2]. The complaint information system (helpdesk) has also been successfully developed by using 3 levels of user access, namely operators, consumers, and administrators. The information system that has been successfully built provides management of technician performance data for the IT Helpdesk management where the division of work between one technician and another technician is the same on their respective workloads, so that problem solving is faster and evenly between technicians [5].

### B. Data Flow Diagram

Data Flow Diagram (DFD) is a diagram that uses symbols to present entities, processes, data flows, and data storage associated with a system. Table I is the symbols used in modeling DFD [6].

TABLE I  
DFD SYMBOLS


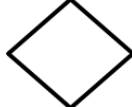

Name	Symbol
External entity	
Process	

Data Store	
Data Flow	

### C. Entity Relationship Diagram

Entity Relationship Diagram (ERD) is a data model that uses several notations to describe data from entities and their relationships described by the data. Some of the components of ERD are described in Table II [7].

TABLE II  
ERD SYMBOLS

Nama	Simbol
Entity	
Relation	
Attribute	

### D. Black Box Testing

Black-Box testing is a test that is carried out only observing the results of execution through test data and checking the functionality of the software. This method is used to find out whether the system is functioning as expected. Software testing has several levels, for testing using the Black-Box method, there are six levels, namely Integration, Functional, System, Acceptance, Beta, and Regression [8].

### E. Single Ease Question

Single Ease Question (SEQ) is one of the testing methods used to measure the ease felt by the user after completing all the given scenarios [9]. The SEQ consists of one question on a Likert scale of 1 to 7 of the choices: Very Hard, Hard, Not Easy, Enough, Not Difficult, Easy, and Very Easy such as Fig 1.



Fig. 1. SEQ rating scale

### F. System Usability Scale

The System Usability Scale (SUS) according to Brooke (1996) is a user test method that provides a reliable and "quick and dirty" measuring tool. Applied using 10 questions in the form of a questionnaire followed by 5 answer options for each question, ranging from strongly agree to strongly disagree. Item System Usability Scale (SUS) can be seen in Fig 2 [10].

**System Usability Scale**  
© Digital Equipment Corporation, 1986.

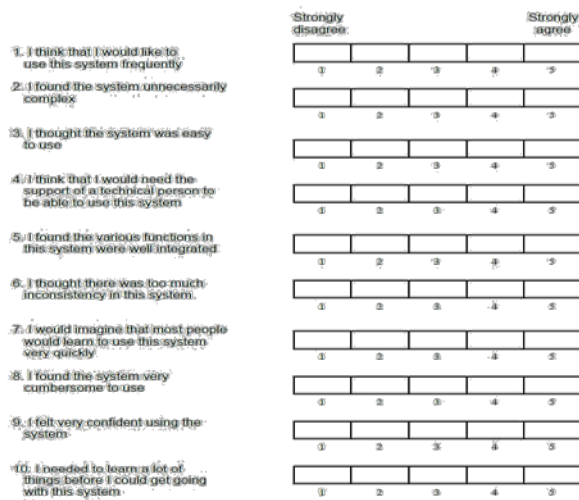


Fig. 2. System Usability Scale

SUS measurement is done by adding up the scores of each item. The score for each item is in the range 0 to 4. For items number 1, 3, 5, 7, and 9 (odd items) the item score is the result of user ratings for the item minus one. While items 2, 4, 6, 8, and 10 (even items) the item score is the result of 5 (five) minus the value of the user for that item. The total score of 10 items is then multiplied by the number 2.5 to produce the final score in the range 0 - 100. For more details, see Fig 3.

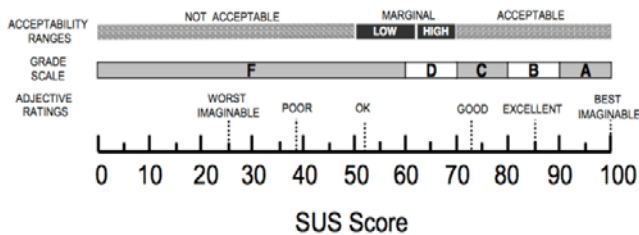


Fig. 3. Rating and conversion scale of SUS mean score

### III. METHODOLOGY

This research was conducted at the Office of Communication and Informatics of Badung Regency which is located in the Government Center of Badung Regency "Mangupraja Mandala", Jl. Raya Sempidi, Mengwi, Badung Regency. When this research was conducted in May 2019 to July 2019. The stages of the research "Helpdesk Ticketing Information System Based on Android Mobile at the Communication and Informatics Office of Badung Regency" which will be carried out from problem identification to drawing the final conclusion is described in Fig 4 with the following explanation.

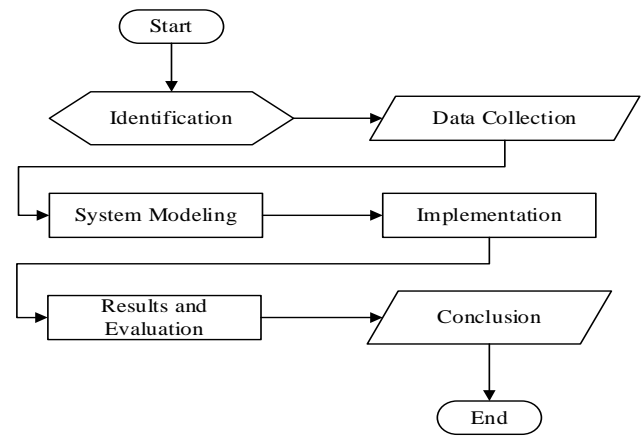


Fig. 4. Research Flow Diagram

The explanation of the flow chart in Fig 4 is as follows.

1. Identification, identify problems with Diskominfo Badung Regency.
2. Data Collection, at this stage references, will be collected from Diskominfo Badung Regency regarding the services provided.
3. System modeling, using Data Flow Diagram modeling and Entity Relationship Diagram.
4. Implementation, the system implementation process is carried out in 2 stages, namely the implementation of the back-end system using the Laravel framework and implementing the application using Android Studio.
5. Results and evaluation process is carried out using the black box testing method and evaluating the level of conformity with application functionality requirements.
6. Conclusion, taken from the results of testing and evaluation of the system that has been done.

#### A. System Overview

This system overview illustrates how the helpdesk system flow will be built in general. Fig 5 shows how the reporting and response process by the IT team at Diskominfo Badung Regency.

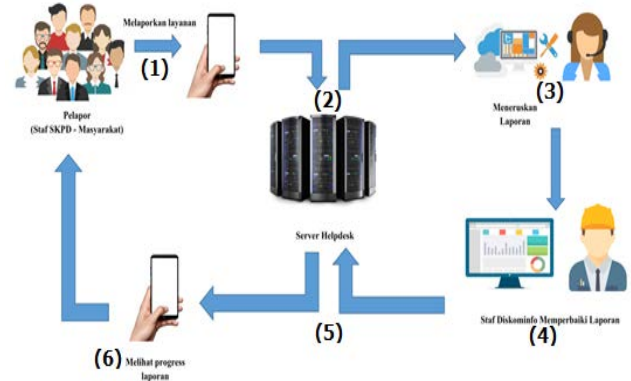


Fig. 5. System Overview

Based on Fig 5, the helpdesk system that is built will focus on the interaction between 3 user levels, namely Reporters, Verifiers, and Kominfo Staff, as follows.

1. The reporter uses the application to input his report data.

2. The report will be stored on the main server and then accepted by the verifier.
3. The verification then forwards the report to the relevant staff.
4. The report is then received by the Diskominfo staff and will then carry out the process of analyzing reports, correcting and providing responses to the reports

5. The response given by Diskominfo staff will be stored on the server to be sent to the reporter.
6. The reporter then checks the report until he feels that there is no problem or can see the progress of the report.

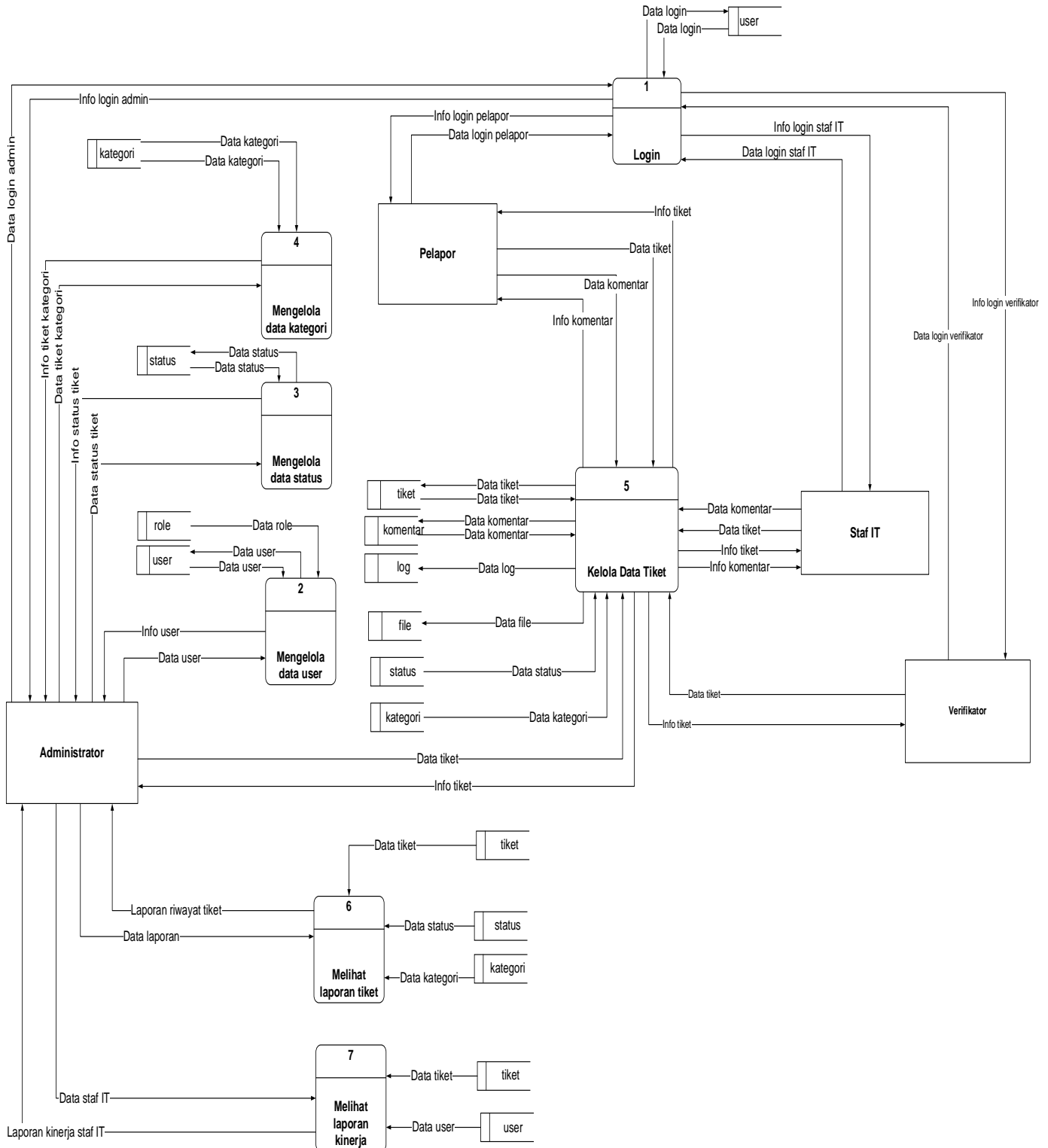


Fig. 6. Lv 0 Data Flow Diagram

**B. Data Flow Diagram**

DFD level 0 (Fig 6) is a solution to the context diagram which describes in more detail the system processes, related entities, data, and data stores involved in every process in the system. As for the processes contained in the system are divided into 4 main processes, namely:

1. The login process is a user verification process to be able to access the system.
2. User Data Management Process is the process of managing system user data.
3. Process of Manage Status Data is the process of managing ticket status data.
4. Process Category Data Management is the process of managing ticket category data.
5. Ticket Data Management Process is a process of managing data related to ticket reporting on problems with the Diskominfo service in Badung Regency. The ticket data in question is ticket data, ticket file data, comment data, and ticket log data.
6. The process of viewing ticket reports is a process for viewing the history of reports recorded in the system.
7. The Process of Viewing Performance Reports is the process of seeing the history of the performance of IT staff in completing reports.

**C. Entity Relationship Diagram**

Entity Relationship Diagram is a diagram that describes the relationship between two or more entities that make up the system. Fig 7 is an ERD System with entities, attributes and relationships between entities depicted by the Peter Chen model.

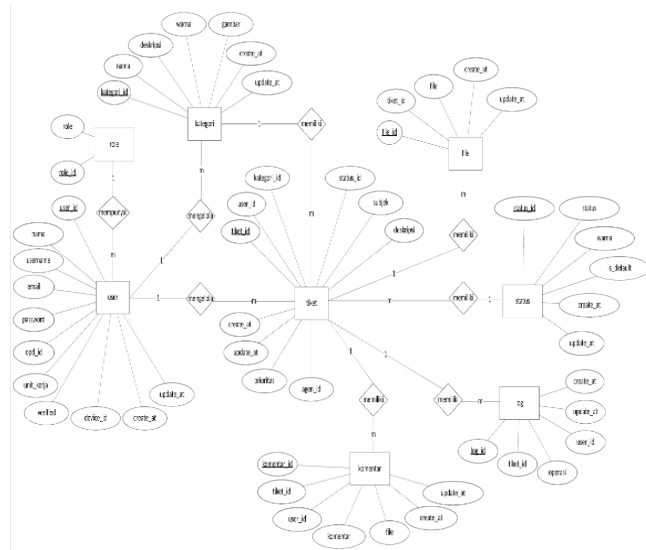


Fig. 7. ERD System

**IV. RESULTS AND DISCUSSION**

**A. Results**

This Helpdesk Ticketing application runs on 2 platforms, namely web and mobile. Applications tend to be used for verifiers who are actively monitoring every incoming

complaint ticket for 24 hours. The mobile application is used by officers to make it easier to handle directly in the field.

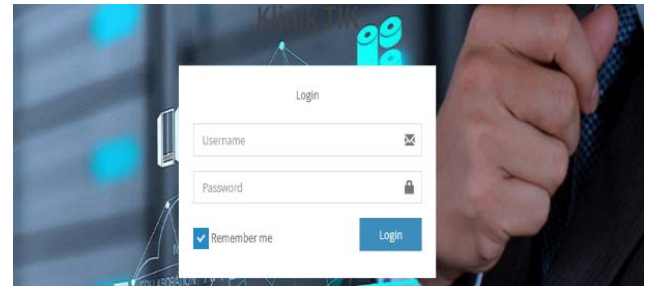
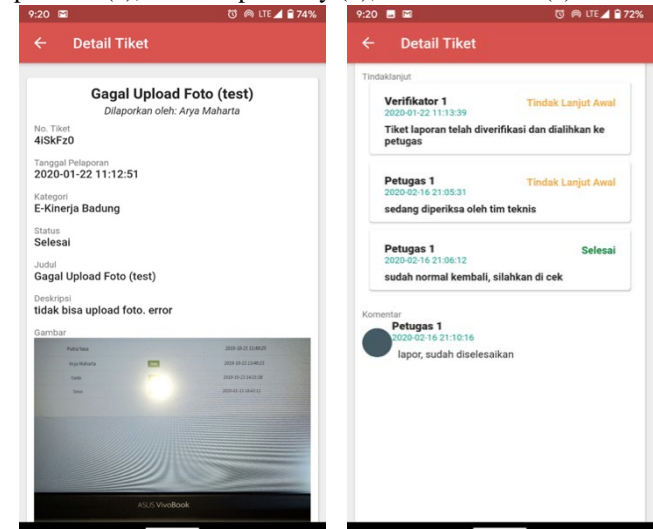


Fig. 8. Administrator login page

On this login page, administrators who want to access the system must input the username and password for each administrator as shown in Fig 8.

Users can click on one of the tickets and the ticket details page will appear as shown in Fig 9. There are 3 important parts to ticket details including report information and pictures (a), follow-up history (b), and comments (c).



(a) Report Details (b) Follow-up Details  
Fig. 9. Ticket Details

**B. Testing and Evaluation**

Testing in this study uses the black box testing method, where black box testing focuses on functional needs. Based on the functional requirements, a test item table was created with the test results as shown in Table III.

TABLE III  
BLACK BOX TESTING RESULTS

Testing Class	Test Items	Results
Login	a. Login	VALID
Managing Ticket Data	a. Adding a ticket b. View ticket details c. Verifying tickets d. Follow up on tickets e. Change ticket f. Delete tickets	VALID
Managing Officer	a. Adding officers b. View officer details c. Changing officers d. Remove officers	VALID
Manage Category	a. Adding a ticket category b. Change ticket category c. Delete the ticket category	VALID

Manage Status	a. Add ticket status b. Change ticket status c. Delete the ticket status	VALID
Managing User	a. Adding users b. View user details c. Change user d. Delete user	VALID
Reports	a. View ticket reports b. View IT staff reports	VALID

Application installation testing is the process of testing whether the application can be installed on smartphones of different specifications. Table IV shows the results of the installation test on the three different smartphones.

TABLE IV  
APPLICATION INSTALLATION RESULTS

Brand	Output	Results	Status
Xiaomi mi A1	Applications can be installed on smartphone devices	The application installed without any problems	VALID
Samsung S9	Applications can be installed on smartphone devices	The application installed without any problems	VALID
Oppo A39	Applications can be installed on smartphone devices	The application installed without any problems	VALID

Testing application usage is the process of testing whether the application can run properly after installed. Table V shows the results of testing the use of the application.

TABLE V  
APPLICATION USAGE RESULTS

Features	Test Scenario	Status
Login	The user enters his account data and then clicks the login button	VALID
Register	The user fills in the data himself then clicks the register button	VALID
Adding a ticket	The user fills in the ticket data and presses the save button	VALID
View ticket details	The user clicks on one of the ticket data in the ticket list	VALID
Verifying tickets	The user clicks the verification button on the ticket	VALID
Forward ticket	The user enters the officer data and clicks the save button	VALID
Add comments	The user enters the comment data and presses the save button	VALID
Follow-up ticket	The user fills in the follow-up data and clicks the save button	VALID

This study uses the System Usability Scale (SUS) test package to measure the usability of the application design and the Single Ease Question (SEQ) to measure the level of ease of each application design function being developed.

Features that have been implemented successfully will be asked to perform several tasks to see the convenience of the user. This SEQ test is to test the convenience of Admin, Officer and Verifier users. The tasks carried out by users are as shown in Table VI. After completing the task, the respondent will provide an assessment of the entire task.

Recapitulation of test results through work on tasks by 15 respondents, which is divided into 3 users (Admin, Officer, and Verifier) as shown in the table in Table VII.

TABLE VI  
SEQ EVALUATION TASKS

No.	Features	Task
1	Login	Enter username and password to login
2	Manage Ticket Data	Enter the ticket data to be reported
3	Manage Officer Data	Enter the data of the officer who received the ticket
4	Manage Category Data	Enter new ticket category data into the system
5	Manage Status Data	Select status data and perform status deletion
6	Manage User Data	Select a user and view detailed data
7	Reports	Enter ticket data to view follow-up reports

TABLE VII  
SEQ TESTING RESULTS

Respondents	Tasks							Median
	1	2	3	4	5	6	7	
1	5	7	6	7	6	7	7	7
2	6	5	7	7	6	7	6	6
3	6	5	5	7	5	5	5	5
4	7	5	5	5	6	6	6	6
5	7	7	7	5	5	7	7	7
<b>Median</b>								<b>6</b>
6	5	6	5	6	7	5	5	5
7	7	7	6	5	6	6	5	6
8	5	6	6	5	7	7	6	6
9	6	5	6	7	6	7	6	6
10	7	5	5	7	7	7	7	7
<b>Median</b>								<b>6</b>
11	7	7	6	5	7	7	6	7
12	6	7	7	7	5	6	6	6
13	7	7	7	6	6	7	5	7
14	6	6	7	6	5	6	5	6
15	7	7	7	6	5	5	7	7
<b>Median</b>								<b>7</b>

TABLE VIII  
USABILITY TESTING DATA

Respondent	Statements										Average
	1	2	3	4	5	6	7	8	9	10	
1	4	1	4	2	3	4	4	4	4	4	<b>80,5</b>
2	3	4	3	4	4	3	3	4	3	4	
3	4	2	2	1	3	3	4	4	3	2	
4	3	1	4	2	4	4	4	3	4	4	
5	4	2	4	3	3	4	4	4	3	4	
6	4	2	2	2	2	3	3	4	2	3	
7	4	3	3	4	2	3	3	3	3	2	
8	3	4	3	2	2	3	4	4	4	4	
9	4	2	4	3	4	4	4	3	4	4	
10	4	2	3	3	4	4	2	2	3	3	
11	3	2	4	3	3	4	4	4	2	4	
12	2	3	3	4	3	3	2	4	3	4	
13	4	2	4	3	4	4	2	3	2	3	
14	4	1	4	2	2	3	4	4	4	4	
15	3	4	4	4	2	3	3	4	4	4	

The results of SEQ testing recapitulation on the ease of use of the helpdesk system for Admins and IT Officers show a value of 6 and the Verifier shows a value of 7 which means that the application that has been developed is easy to use. After the user carries out the assigned task, then

proceed with providing an assessment using the SUS questionnaire.

The results of usability testing through the SUS questionnaire were obtained from 15 respondents, which for this test was only for Reporters (community and agencies). The following is the raw data from the SUS method testing which is shown in Table VIII.

Based on the processed table data above, the final SUS value generated is 80.5. These results indicate that the system has a level of reusability above the average because it is above 70. Based on the SUS value, the Android-based Helpdesk Ticketing Application has a Grade Scale = B, Adjective Rating = Excellent.

## V. CONCLUSION

The Helpdesk Ticketing Information System was developed to accommodate the needs of reporting side users, verifiers and IT staff developed on a mobile basis, and the administrator side was developed on a web-based. The system can run the process of adding tickets, viewing ticket details, verifying tickets, following up on tickets, changing tickets, and deleting tickets. Testing using the black box testing method on 7 test classes using 74 test scenarios to get 74 valid test scenarios. Testing of installation and use of applications on 3 types of smartphones has also been successfully carried out. Usability testing using SEQ gets a middle value of 6 (for Administrator and IT Staff) and 7 (for Verifiers) which indicates that the application developed is easy for users to use, with the results of the user SUS questionnaire showing

that the application belongs to the Excellent class with the average value obtained of 15 respondents of 80.5.

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