Designing Computer Networks Subnetting With School Objects Using Cisco Packet Tracer 6.1

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Abstract

The internet is one part that cannot be released in human life today. This increase in internet users causes the availability of ip to decrease. That is because users who will use the internet must have an IP. The availability of IPv4 is currently decreasing. To overcome these problems, IPv6 was made which was announced to replace the existence of IPv4. But another solution that can be taken is using subnetting. With subnetting, IP can be used optimally according to the needs of the host or can make efficient use of IP. And subnetting also functions to avoid congestion resulting from too many hosts on the physical network. And to connect between subnets, routing will be done. The design of computer network subnetting is expected to make efficient use of IP.

Keywords: subnetting, IP, Internet, Network, Routing

1. Introduction

Internet (interconnection-networking) is all communication networks that use electronic intermediaries that can be connected to one another using Transmission Control Protocol / Internet Protocol (TCP / IP). Based on sources from the website of the Ministry of Communication and Information that internet users in the world in 2014 reached 2,892.7 million people, and it is projected that internet users in the world in 2018 will reach 3,600.2 million people. In Indonesia internet users in 2014 reached 83.7 million people and it is projected that in 2018 internet users in Indonesia will reach 123 million people. Based on these data it can be concluded that the more time passes, internet users both in Indonesia and in the world will experience an increase. An increase in internet users will correlate to the increasing number of IPs that must be provided. That is because to be able to connect to the internet the user must get an IP address that will be the identity of that user to be able to use the internet. However, with the IP currently available, it will cause the availability of IP now to be reduced. IP that is still used today is IPv4, so the availability of IPv4 has also been reduced. To anticipate these problems, IPv6 also appeared. IPv6 is declared to replace IPv4. However, other ways that can be used to anticipate these problems can also be done by doing subnetting. Subnetting itself is a division of the network so that IP can be used according to the needs needed. Subnetting can use the IP address as needed so that it can streamline the IP address. Subnetting is done by dividing the IP as needed and routing will be done which functions so that each subnet can communicate with each other.

There are several studies that discuss subnetting, namely research conducted by Lilik Eko Nuryanto with the title Concept of IP Address Subnetting for Internet Efficiency. This study discusses the subnetting conducted at a company that has 4 departments. The concept of subnetting is done to anticipate the occurrence of congestion caused by there are many hosts on a physical network. And there are also other studies written by Mochamad Husni with the title Design of Computer Network Routing Implementation Using Cisco. This research discusses the making of a design to implement network routing using cisco. Subnetting design is made in a company by using IP class c. The design of this design is intended to streamline the use of IP.

2. Materials and Methods

2.1. IP

IP (Internet Protocol) is a series of binary lifts consisting of 32 bits to 128 bits that function as addresses of users on computers in a computer network. A 32-bit IP is IPv4 and a 128-bit IP is IPv6. IPv4 has 5 classes, namely:

First Octet (Decimal)	First Octet (Binary)
1 – 127	0xxx xxxx
128 – 191	10xx xxxx
192 – 223	110x xxxx
224 – 239	1110 xxxx
240 - 255	1111 xxxx
-	1 – 127 128 – 191 192 – 223 224 – 239

Table 1. Class on IP

Source: https://informatikalogi.com/cara-menghitung-subnetting-ipv4/

2.2. Subnetting

Subnetting is the division of networks into two or more according to needs. Subnetting has a function to make efficient use and to avoid congestion caused by too many hosts on a physical network. To do subnetting that must be considered is the number of hosts available on IP and the desired host division. To classify IP addresses can be seen in the CIDR (Classless Inter-Domain Routing) table.

No	Host to 2 ⁿ	Number of Host	Subnet Mask	Pre Mask /32-n
1	2^0	1	255.255.255.255	/32
2	2^1	2	255.255.255.254	/31
3	2^2	4	255.255.255.252	/30
4	2^3	8	255.255.255.248	/29
5	2^4	16	255.255.255.240	/28
6	2^5	32	255.255.255.224	/27
7	2^6	64	255.255.255.192	/26
8	2^7	128	255.255.255.128	/25
9	2^8	256	255.255.255.0	/24
10	2^9	512	255.255.254.0	/23
11	2^10	1024	255.255.252.0	/22
12	2^11	2048	255.255.248.0	/21
13	2^12	4096	255.255.240.0	/20
14	2^13	8192	255.255.224.0	/19
15	2^14	16386	255.255.192.0	/18
16	2^15	32768	255.255.128.0	/17
17	2^16	65536	255.255.0.0	/16
18	2^17	131072	255.254.0.0	/15
19	2^18	262144	255.252.0.0	/14
20	2^19	524288	255.248.0.0	/13
21	2^20	1048576	255.240.0.0	/12
22	2^21	2097152	255.224.0.0	/11
23	2^22	4194304	255.192.0.0	/10
24	2^23	8388608	255.128.0.0	/9
25	2^24	16777216	255.0.0.0	/8

Table 2. CIDR Table

Source: <u>https://informatikalogi.com/cara-menghitung-subnetting-ipv4/</u>

2.3. Routing

Routing is a process for directing different networks. Routing can connect between different networks so that different networks can communicate. When viewed from the packet delivery, routing can be divided into 2 namely:

- Direct Routing Direct routing is addressing the host directly to the destination host without going through another host.
- Indirect Routing Indirect routing is addressing a host that must go to another host first before being able to go to the destination host.

Routing has 3 types of configurations, namely:

- Minimal Routing Minimal routing is a simple routing process on the local network.
 Static Routing
- Static routing is routing on a network that has many gateways.
- Dynamic Routing is routing on networks that have more than one route.

2.4. Packet Tracer

Packet Tracer is a Cisco output application that functions for learning media in the field of networking as well as training and simulation research in the field of networking. The Cisco system was founded by Leonard Bosack and Sandy K. Lerner, they are former staff from Stanford University. The Cisco system was established in 1984. Until now, Cisco Packet Tracer has released the latest version, version 6.2, which can simulate application layer protocols, basic RIP routing, OSPF, and EIGRP.

3. Result and Discussion

3.1. Subnetting

In this subnetting, the IP used is 172.16.160.0 with subnetting distribution based on the needs of the school to be addressed. In this design a simulation will be made for subnetting purposes on:

a. Computer Lab

On the subnet for the computer lab will use IP 172.16.160.0 with netmask used ie / 26 which will provide the number of hosts 62. This netmask is used in order to meet the number of hosts in the computer lab that is 50 hosts. The network used is wired network. The subneting results obtained are:

Address	: 1010110	00.00010000	0.10100000.	0000000	(172.16.160.0)
Netmask	: 111111	11.11111111	1.11111111.	11000000	(255.255.255.192)
IP Network	: 101011	00.0001000	0.10100000.	0000000	(172.16.160.0) AND
Wildcard	: 000000	00.0000000	0.00000000.	00111111	(0.0.0.63)
IP Broadcast	: 101011	00.0001000	0.10100000.	00111111	(172.16.160.63) OR
IP that can be u	sed :	172.16.160.	1 until 172.1	6.160.62	

b. Physics Lab

In the subnet for the physics lab will use IP 172.16.160.64 with netmask used ie / 26 which will provide the number of hosts 62. This netmask is used because in order to meet the number of hosts in the physics lab that is 50 hosts. The network used is wired network. The subneting results obtained are:

Address	: 10101100.00010000.10100000.01000000	(172.16.160.64)
Netmask	: 11111111.11111111.111111111.11000000	(255.255.255.192)
IP Network	: 10101100.00010000.10100000.01000000	(172.16.160.64) AND
Wildcard	: 0000000.0000000.0000000.00111111	(0.0.0.63)
IP Broadcast	: 10101100.00010000.10100000.01111111	(172.16.160.127) OR
IP that can be u	ised : 172.16.160.65 until 172.16.160.126	

c. Chemistry Lab

In the subnet for the chemistry lab will use IP 172.16.160.128 with the netmask used is / 26 which will provide the number of hosts 62. This netmask is used because in order to meet the number of hosts in the chemical lab that is 50 hosts. The network used is a wired network. The subneting results obtained are:

Address	: 10101100.00010000.10100000.10000000	(172.16.160.128)
Netmask	: 11111111.11111111.111111111.11000000	(255.255.255.192)
IP Network	: 10101100.00010000.10100000.10000000	(172.16.160.128) AND
Wildcard	: 0000000.0000000.00000000.00111111	(0.0.0.63)
IP Broadcast	: 10101100.00010000.10100000.10111111	(172.16.160.191) OR
IP that can be u	used : 172.16.160.129 until 172.16.160.190	

d. Biology Lab

In the subnet for the biology lab will use IP 172.16.160.192 with netmask used ie / 26 which will provide the number of hosts 62. This netmask is used because it is to meet the number of hosts in the biology lab that is 50 hosts. The network used is wired network. The subneting results obtained are:

Address	: 10101100.00010000.10100000.11000000	(172.16.160.192)
Netmask	: 11111111.11111111.111111111.11000000	(255.255.255.192)
IP Network	: 10101100.00010000.10100000.11000000	(172.16.160.192) AND
Wildcard	: 0000000.0000000.0000000.00111111	(0.0.0.63)
IP Broadcast	: 10101100.00010000.10100000.11111111	(172.16.160.255) OR
IP that can be u	ised : 172.16.160.193 until 172.16.160.254	

e. Language Lab

On the subnet for the language lab will use IP 172.16.161.128 with netmask used / 26 which will provide the number of hosts 62. This netmask is used because it is to meet the number of hosts in the language lab that is 50 hosts. The network used is a wired network. The subneting results obtained are:

Address	: 10101100.00010000.10100001.10000000	(172.16.161.128)
Netmask	: 11111111.11111111.111111111.11000000	(255.255.255.192)
IP Network	: 10101100.00010000.10100001.10000000	(172.16.161.128) AND
Wildcard	: 0000000.00000000.0000000.00111111	(0.0.0.63)
IP Broadcast	: 10101100.00010000.10100001.10111111	(172.16.161.191) OR
IP that can be u	sed : 172.16.161.129 until 172.16.161.190	

f. Library

On the subnet for the library will use IP 172.16.161.0 with netmask used ie / 25 which will provide the number of hosts 126. This netmask is used in order to meet the number of hosts in the library that is 100 hosts. The network used is wireless network. The subneting results obtained are:

Address	: 10101100.00010000.10100001.00000000	(172.16.161.0)
Netmask	: 11111111.11111111.11111111.10000000	(255.255.255.128)
IP Network	: 10101100.00010000.10100001.00000000	(172.16.161.0) AND
Wildcard	: 0000000.00000000.0000000.01111111	(0.0.0.127)
IP Broadcast	: 10101100.00010000.10100001.01111111	(172.16.161.127) OR
IP that can be ι	ised : 172.16.161.1 until 172.16.161.126	-

 g. Administration, Principal's Room, Vice Principal's Room, Teacher's Room In the subnet for Administration, Principals Room, Wakpeksek Room, Teacher Room will use IP 172.16.162.0 with netmask used ie / 25 which will provide the number of hosts 126. This netmask is used because it is to meet the number of hosts in TU, Principal Room, Wakpeksek Room, Teacher Room that is 100 hosts. The network used is wireless network. The subneting results obtained are: Address : 10101100.00010000.10100010.00000000 (172.16.162.0)

Netmask	: 11111111.11111111.11111111.10000000	(255.255.255.128)
IP Network	: 10101100.00010000.10100010.00000000	(172.16.162.0) AND
Wildcard	: 0000000.0000000.0000000.01111111	(0.0.0.127)
IP Broadcast	: 10101100.00010000.10100010.01111111	(172.16.162.127) OR
IP that can be ι	used : 172.16.162.1 until 172.16.162.126	

h. Internet Park

On the subnet for the internet park will use IP 172.16.162.128 with netmask used ie / 25 which will provide the number of hosts 126. This netmask is used because in order to meet the number of hosts in the internet park that is 100 hosts. The network used is wireless network. The subneting results obtained are:

Address	: 10101100.00010000.10100010.10000000	(172.16.162.128)
Netmask	: 11111111.11111111.11111111.10000000	(255.255.255.128)
IP Network	: 10101100.00010000.10100010.10000000	(172.16.162.128) AND
Wildcard	: 0000000.00000000.0000000.01111111	(0.0.0.127)
IP Broadcast	: 10101100.00010000.10100010.11111111	(172.16.162.255) OR
IP that can be u	sed : 172.16.162.129 until 172.16.162.254	

i. Server

On the server IP 10.10.10.0 will be used with netmask used ie / 30 which will provide host number 2.

j. IP Between Router

Untuk menghubungkan antara router dengan router maka digunakan IP mulai dari IP 172.16.163.0 dengan netmask yang digunakan yaitu /30 yang mana akan menyediakan jumlah host 2. Kemudian untuk menghubungkan antar router yang lainnya maka akan digunakan IP selanjutnya dengan netmask yang sama dan begitu pula selanjutnya.

3.2. Design Using Packet Tracer

To connect between routers and routers, IP is used starting from IP 172.16.163.0 with netmask used ie /30 which will provide the number of hosts 2. Then to connect between other routers the next IP will be used with the same netmask and so will the next.

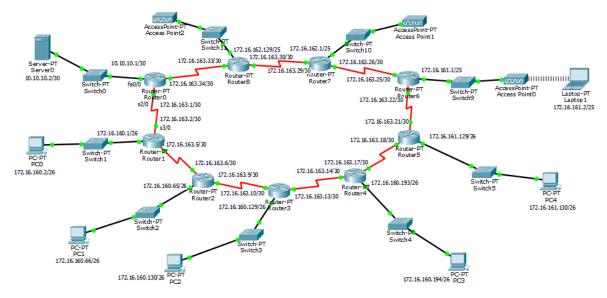


Figure 1. The subnetting design uses packet tracer

Figure 1 is the result of subnetting design that has been done, each subnet in the design has been able to communicate with each other. IP is loaded on the PC and router and for routing the router functions so that each network can communicate. Then also added a gateway for each pc or device that is there. Then routing is done for each router.

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₹ РСО							-		×	
Physical	Config	C	Desktop	Custom Inte	erface					
GLO	BAL	\sim			Fast	tEthernet0				
Settings Algorithm Settings			Port Sta Bandwidi			100 Mbps	10 MF		On [
INTER	FACE		Duplex			⊖ Half Duplex ● F				
FastEth	ernet0		MAC Add			0050.0F7A.4083	3			
				figuration						
			O DHO							
			IP Address			172.16.160.2				
			Subne	t Mask		255.255.255.19	2			
				onfiguration						
				CP o Config						
			 Sta 							
			IPv6 A					/	-11	
			Link Lo	cal Address:	FE80::25	50:FFF:FE7A:4083				
		Ŧ								

Figure 2. Charging IP on a PC or device

💐 РСО						-	×
Physical Config	0	Desktop	Cus	tom Interface			
GLOBAL Settings Algorithm Settings INTERFACE FastEthernet0		Display I Gatew O DHC ® Stat Gatew DNS Se Gatew O DHC O Auto ® Stat IPv6 G IPv6 D	ay/DN CP tic ay [arver [ay/DN CP o Confi tic ateway	PC0 S 172.16.160.1 S Ipv6 g	bal Settings		

Figure 3. Charging the gateway on a PC or device

💐 Router0					_		×
Physical C	onfig	CLI					
GLOBAL Settings		Static Routes					
Algorithm Settings ROUTING Static RIP		Mask Next Hop					
INTERFACE FastEthernet0/0 FastEthernet1/0					Add	1	
Serial2/0 Serial3/0 FastEthernet4/0		Network Address 172.16.160.0/26 via 172.16.163.2					^
FastEthernet5/0 Serial6/0		172.16.160.64/26 via 172.16.163.2 172.16.160.128/26 via 172.16.163.2					~
	\rightarrow					Remov	e
Equivalent IOS	Comman	ds					^
Router>enabl Router#confi Enter config Router(confi	igure te guration		ne per line. End with CNTL	/Z.			*

Figure 4. Routing on the router

After routing all routers, each subnet is connected and able to communicate. Testing of routing can be done by pinging IP from a PC or device on another subnet. Figures 2, 3, and 4 are the routing processes for each router that connects each subnet. Routing has been successful if it is in accordance with Figure 5.

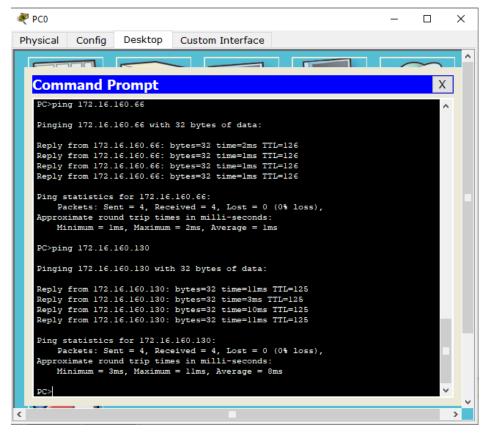


Figure 5. Testing for routing has been done

4. Conclusion

Based on the results of the design that has been made, subnetting can function to streamline the existing IP by dividing it into different networks by doing subnetting. In addition to streamlining IP, subnetting also functions to break down and make it possible to add or reduce the number of hosts that can connect to the network. In this design, a tool called packet tracer is used. The design that is made is still simple where the subnetting process is made manually and routing is done by static routing. Further development can be done by subnetting with different designs and applying the existing routing algorithm.

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